

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
S20	493	(audio same (compress\$4 expand\$4 scal\$4)) and (offset near3 frame)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2005/11/21 09:43
S21	210	(audio same (compress\$4 expand\$4 scal\$4) same tim\$4) and (offset near3 frame)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2005/11/21 09:46
S22	13	(audio same (compress\$4 expand\$4 scal\$4) same tim\$4) same (offset near3 frame)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2005/11/21 10:08
S23	2	("4757540").PN.	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/11/21 09:58
S25	4484	((compress\$4 expand\$4 scal\$4) near2 tim\$4) same (offset shift\$4)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2005/11/21 10:11
S26	781	S25 and audio	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2005/11/21 10:10
S27	189	S25 same audio	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2005/11/21 10:12
S28	1819	(tim\$4 near scal\$4) same (offset shift\$4)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2005/11/21 12:47
S29	81	S28 same audio	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2005/11/21 10:12
S30	408	(tim\$4 near scal\$4) same interpolat\$4	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2005/11/21 12:26

S31	39	S30 same (offset shift\$4)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2005/11/21 12:27
S32	103	(tim\$4 near scal\$4) and (SOLA OLA)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2005/11/21 12:47
S33	14	S32 and interpolat\$4	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2005/11/21 12:47
S34	2	("20020133334").PN.	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/11/21 14:57

IEEE Search

chang, k <in> au

(time <near> scaling)

(time <near> scaling) <paragraph> interpolating

(time <near> scaling) <and> interpolating <and> audio

(time <near> scaling) <and> interpolating <and> offset

(time <near> scaling) <and> interpolating <and> (lag <or> shift)

(time <near> scaling) <paragraph> (offset <or> lag <or> shift)

((time <near> scaling) <paragraph> (offset <or> lag <or> shift)) <and> audio